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Improving Java Deserialization Gadget Chain Mining via Overriding-Guided Object Generation

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²Xiamen University

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揚州大學
YANGZHOU UNIVERSITY



廈門大學
XIAMEN UNIVERSITY



Back to 2015

Marshalling Pickles

how deserializing

Gabriel Lawrence (@gebl)

QUALCOMM

2015: *Chris*
their resea
ultimately
the biggest



FYS

Defending against Java

OWASP TOP 10 – 2013

- A1 – Injection
- A2 – Broken Authentication and Session Management
- A3 – Cross-Site Scripting (XSS)
- A4 – Insecure Direct Object References **[Merged + A7]**
- A5 – Security Misconfiguration
- A6 – Sensitive Data Exposure
- A7 – Missing Function Level Access Control **[Merged + A4]**
- A8 – Cross-Site Request Forgery (CSRF)
- A9 – Using Components with Known Vulnerabilities
- A10 – Unvalidated Redirects and Forwards

OWASP TOP 10 – 2017

- A1 – Injection
- A2 – Broken Authentication
- A3 – Sensitive Data Exposure
- A4 – XML External Entities (XXE) **[NEW]**
- A5 – Broken Access Control **[MERGED]**
- A6 – Security Misconfiguration
- A7 – Cross-Site Scripting (XSS)
- A8 – Insecure Deserialization **[NEW, COMMUNITY]**
- A9 – Using Components with Known Vulnerabilities
- A10 – Insufficient Logging & Monitoring **[NEW, COMMUNITY]**



WebSphere

What is Java Deserialization ?

Why is it so serious ?

Java Deserialization

Serialization

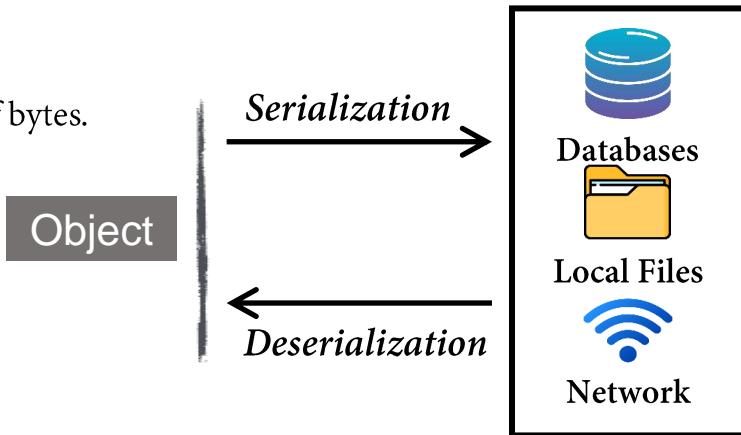
- The process of converting a Java object into stream of bytes.

Deserialization

- A **reverse** process of creating a Java object from stream of bytes.

Used for?

- ◆ Remote method invocation.
- ◆ Transfer the object to remote system via network.
- ◆ Store the object in database or local files for reusing.



Controlling Data Types => Controlling Code !

```
public static class Cat implements Animal,Serializable {
    @Override public void eat() {
        System.out.println("cat eat fish");
    }
}
public static class Dog implements Animal,Serializable {
    @Override
    public void eat() {
        try {
            Runtime.getRuntime().exec("calc");
        } catch (IOException e) {
            e.printStackTrace();
        }
        System.out.println("dog eat bone");
    }
}
public static class Person implements Serializable {
    private Animal pet;
    public Person(Animal pet){
        this.pet = pet;
    }
    private void readObject(java.io.ObjectInputStream stream)
        throws IOException, ClassNotFoundException {
        pet = (Animal) stream.readObject();
        pet.eat();
    }
}
public static void main(String[] args) throws Exception {
    Animal animal = new Dog();
    Person person = new Person(animal);
    GeneratePayload(person,"test.ser");
    payloadTest("test.ser");
}
```

Controlling Data Types => Controlling Code !

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```
public static class Person implements Serializable {
    private Animal pet = new cat();
    public Person(Animal pet){
        this.pet = pet;
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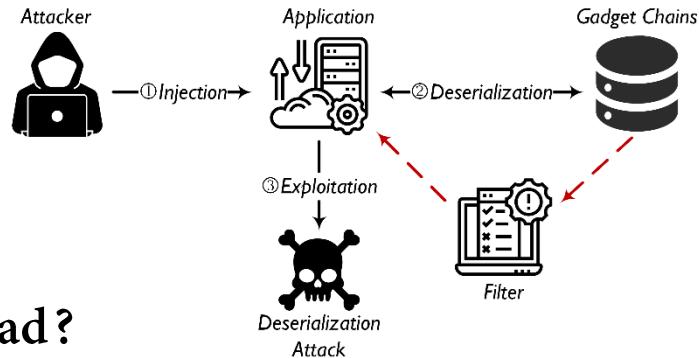
    Field field = person.getClass().getDeclaredField("pet");
    field.setAccessible(true);
    field.set(person, animal);

    GeneratePayload(person,"test.ser");
    payloadTest("test.ser");
}
```

Gadget Chain:
readObject() -> eat() -> getRuntime().exec()

Attack Scenario

- A remote service accept untrusted data for deserializing.
- The classpath of the application includes serializable class.
- Dangerous function in the callback of serializable class.



Why are deserialization vulnerabilities so bad?

Magic methods get executed **automatically** by the deserializer, even before deserialization finishes!

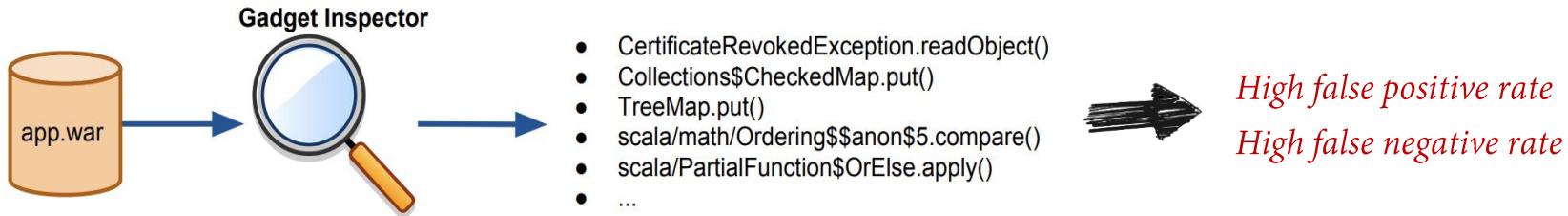
Magic Method

- `Object.readObject()`
- `Object.readResolve()`
- `Object.finalize()`
-
- `HashMap`
 - ✓ `Object.hashCode()`
 - ✓ `Object.equals()`
- `PriorityQueue`
 - ✓ `Comparator.compare()`
 - ✓ `Comparable.compareTo()`
-

Existing Solutions

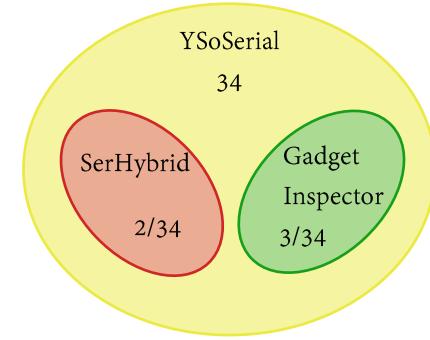
Gadget Inspector (BlackHat 2018)

Static Analysis + Symbolic Execution



SerHybrid (ASE 2022)

Points-to Analysis + Heap-based Fuzzing



How to improve?
An Empirical Study

Research Questions

- RQ1: How are Java deserialization gadgets exploited?
- RQ2: How are gadget chains constructed?

TABLE I: Benchmark information.

Library	Affected Application	#Chain	Type
-	ysoserial	34	-
YAML	JBoss RESTEasy	1	RCE
	Apache Camel	2	
	Apache Brooklyn	1	
	Apache XBean	1	
JDK	Shiro	3	JNDI
	Pippo	2	
BlazeDS	Adobe Coldfusion	2	RCE
	VMWare VCenter	1	
Red5	Red5	1	RCE
Hessian	Hessian	5	RCE
XStream	XStream	14	RCE SRA
Others	Commons Collections	3	RCE
	Dubbo	2	RCE
	WebLogic	5	RCE JNDI
	Emissary	3	
	Jenkins	2	RCE
	Apache OFBiz	3	RCE
	Spring	1	JNDI
Total		86	-

- **Step 1:** Chose **ysoserial** repository, a famous project that provides **34** Java payloads with corresponding gadget chains exploited in publicly known deserialization attacks.
- **Step 2:** *Manually* collect public Java deserialization gadget chains from well-known vulnerability disclosure platforms such as NVD, CVE, Exploit-DB.
- **Step 3:** Filter out entries which do not 1) belong to open-source applications, 2) support deserialization operations, and 3) contain sufficient information for verification.



In total, we collect **86** exploitable gadget chains, covering **18** Java applications, **52** out of which are new.

Research Questions

- **RQ1:** How are Java deserialization gadgets exploited?
- **RQ2:** How are gadget chains constructed?

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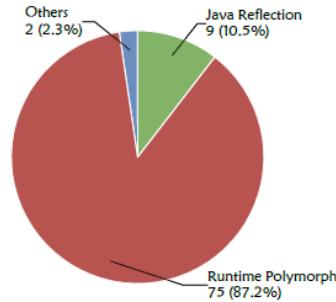


Fig. 2: Ways of exploiting available gadgets.

[Finding-1] Java deserialization gadgets are commonly exploited by abusing advanced language features (e.g., runtime polymorphism), which enables attackers to reuse serializable overridden methods on the application's class-path.

Research Questions

- **RQ1:** How are Java deserialization gadgets exploited?
- **RQ2:** How are gadget chains constructed?

TABLE I: Benchmark information.

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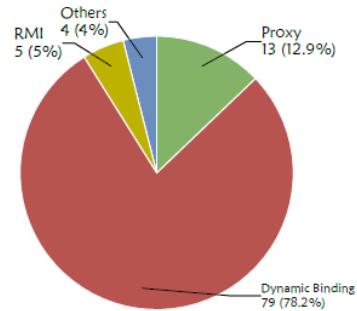
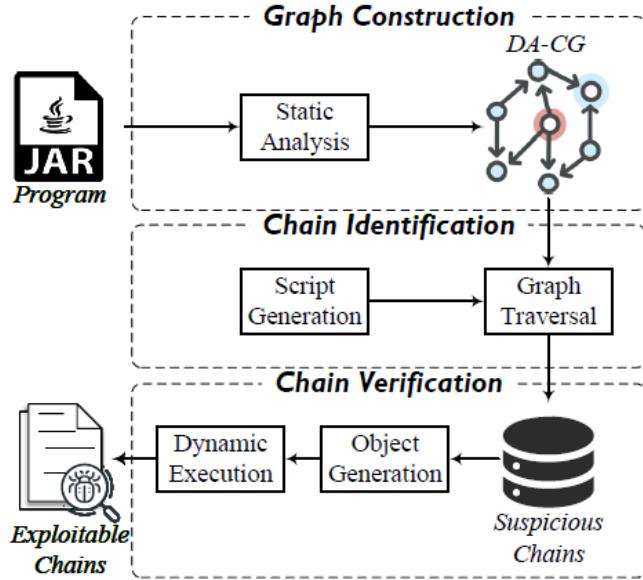


Fig. 3: Ways of gadget chain construction.

[Finding-2] To construct exploitable gadget chains, attackers usually invoke exploitable overridden methods (gadgets) via dynamic binding to generate injection objects, which facilitate the malicious data flowing into dangerous sinks.

Our Approach: GCMiner

Workflow of GCMiner



Step 1: Graph Construction

- Constructing the *Deserialization-Aware Call Graph (DA-CG)* through static analysis to model both explicit and implicit method.

Step 2: Chain Identification

- Storing the DA-CG into the graph database and searches for suspicious gadget chains through graph traversal.

Step 3: Chain Verification

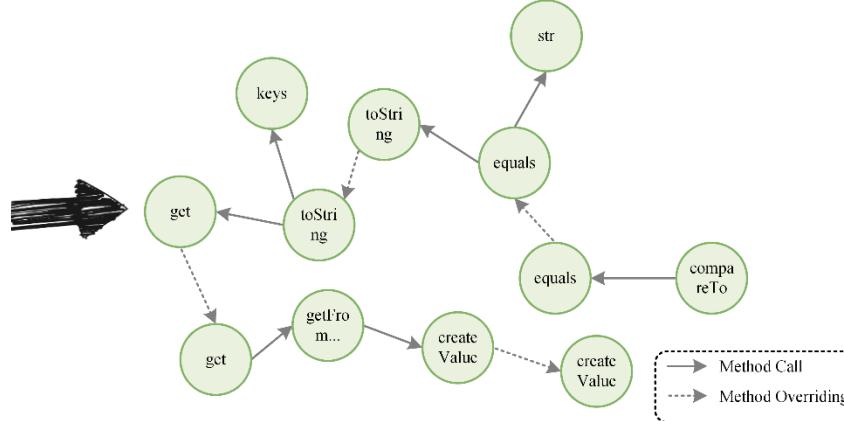
- Adopting an *overriding-guided object generation* approach to generate exploitable injection objects for fuzzing.

Step1: Graph Construction

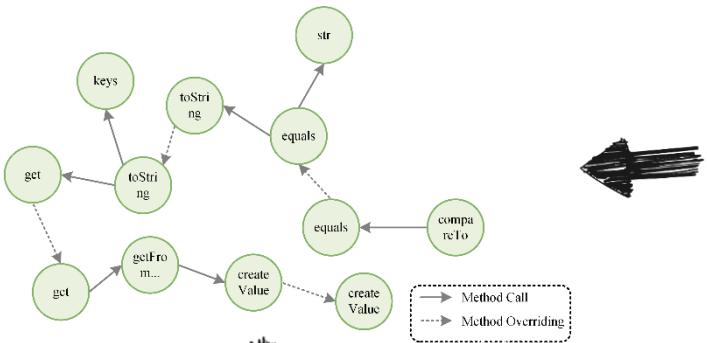
```
1  /*javax.naming.Ldap.Rdn$RdnEntry.class*/
2  private Object value;
3  public int compareTo(RdnEntry that) { /*Source or Magic Method*/
4      if (value.equals(that.value)) {...}
    Overriding
5  /*com.sun.org.apache.xpath.internal.objects.XString.class*/
6  public boolean equals(Object obj2) { /*2nd gadget*/
7      return str().equals(obj2.toString()); }
    Overriding
8  /*javax.swing.MultiUIDefaults.class*/
9  public synchronized String toString() { /*3rd gadget*/
10     Enumeration keys = keys();
11     while (keys.hasMoreElements()) {
12         Object key = keys.nextElement();
13         buf.append(key + "=" + get(key) + ","); ...
14     public Object get(Object key) { /*4th gadget*/
15         Object value = super.get(key); ...
16 /*javax.swing.UIDefaults.class*/
17 public Object get(Object key) { /*5th gadget*/
18     Object value = getFromHashtable(key); ...
19 private Object getFromHashtable(final Object key) { /*6th gadget*/
20     if (value instanceof LazyValue) {
21         try {
22             value = ((LazyValue)value).createValue(this); ...
    Overriding
23 /*sun.swing.SwingLazyValue.class*/
24 public Object createValue(final UIDefaults table) { /*7th gadget*/
25     try {
26         Class<?> c = class.forName(className, true, null);
27         if (methodName != null) {
28             Class[] types = getClassArray(args);
29             Method m = c.getMethod(methodName, types);
30             makeAccessible(m);
31             return m.invoke(c, args); /*Sink or Security-Sensitive Call Site*/
```

Vulnerable Code

Deserialization-Aware Call Graph



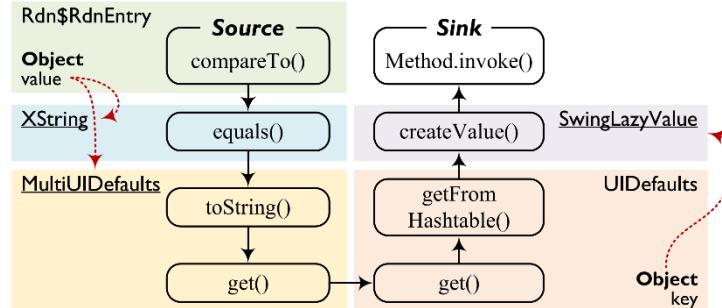
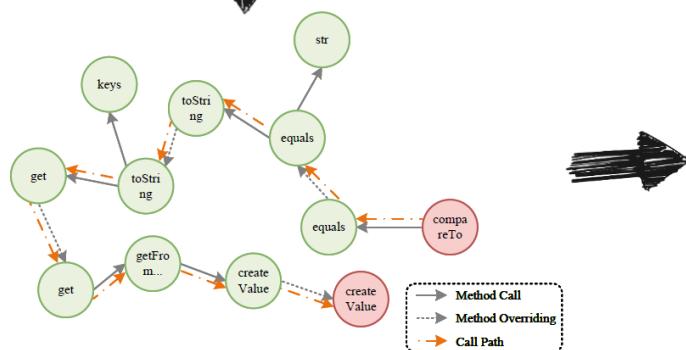
Step2: Chain Identification



Query Script

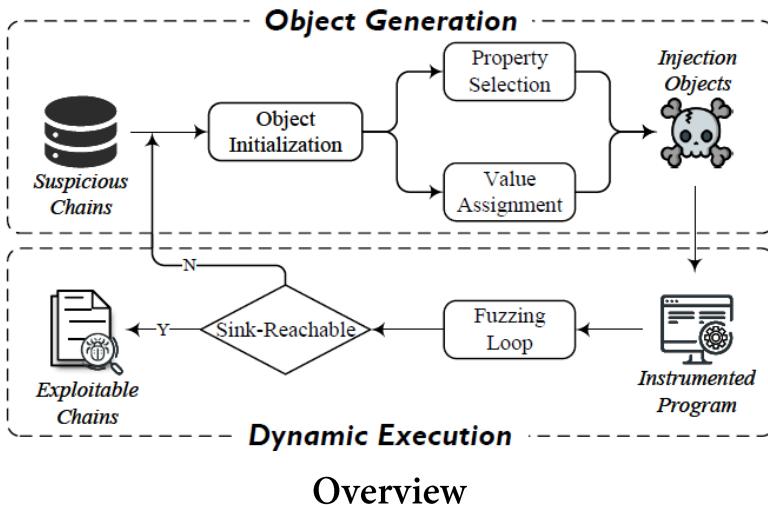
```

1 match (source: Method {NAME:"readObject"})
2 match (sink: Method {NAME:"invoke"})
3 call apoc.algo.allSimplePaths(sink, source, "<Call|Overriding>")
4 return path
    
```



Gadget Chain

Step3: Chain Verification



A. Object Generation

- Property Selection
- Value Assignment

B. Dynamic Execution

```

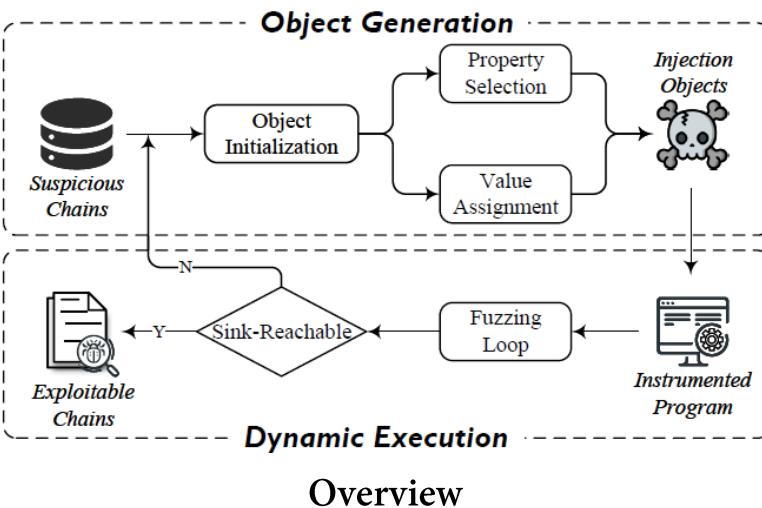
1 /*javax.naming.Ldap.Rdn$RdnEntry.class*/
2 private Object value;
3 public int compareTo(RdnEntry that) { /*Source or Magic Method*/
4     if (value.equals(that.value)) {...}
5
6 /*com.sun.org.apache.xpath.internal.objects.XString.class*/
7 public boolean equals(Object obj2) { /*2nd gadget*/
8     return str().equals(obj2.toString()); }
9
10 /*javax.swing.MultiUIDefaults.class*/
11 public synchronized String toString() { /*3rd gadget*/
12     Enumeration keys = keys();
13     while (keys.hasMoreElements()) {
14         Object key = keys.nextElement();
15         buf.append(key + "=" + get(key) + ","); ...
16     }
17     public Object get(Object key) { /*4th gadget*/
18         Object value = super.get(key); ...
19
20 /*javax.swing.UIDefaults.class*/
21     public Object get(Object key) { /*5th gadget*/
22         Object value = getFromHashtable(key); ...
23     }
24     private Object getFromHashtable(final Object key) { /*6th gadget*/
25         if (value instanceof LazyValue) {
26             try {
27                 value = ((LazyValue)value).createValue(this); ...
28             }
29         }
30     }
31 /*sun.swing.SwingLazyValue.class*/
32     public Object createValue(final UIDefaults table) { /*7th gadget*/
33         try {
34             Class<?> c = class.forName(className, true, null);
35             if (methodName != null) {
36                 Class[] types = getClassArray(args);
37                 Method m = c.getMethod(methodName, types);
38                 makeAccessible(m);
39                 return m.invoke(c, args); /*Sink or Security-Sensitive Call Site*/
40             }
41         }
42     }
  
```

XString

Annotations in the code:

- Line 2: `private Object value;` (highlighted in red)
- Line 5: `/*com.sun.org.apache.xpath.internal.objects.XString.class*/` (highlighted in red)
- Line 7: `public boolean equals(Object obj2) { /*2nd gadget*/` (highlighted in red)
- Line 8: `return str().equals(obj2.toString()); }` (highlighted in red)
- Line 11: `/*javax.swing.MultiUIDefaults.class*/` (highlighted in red)
- Line 13: `buf.append(key + "=" + get(key) + ","); ...` (highlighted in red)
- Line 16: `/*javax.swing.UIDefaults.class*/` (highlighted in red)
- Line 18: `Object value = super.get(key); ...` (highlighted in red)
- Line 21: `/*sun.swing.SwingLazyValue.class*/` (highlighted in red)
- Line 24: `public Object createValue(final UIDefaults table) { /*7th gadget*/` (highlighted in red)
- Line 25: `try {` (highlighted in red)
- Line 26: `Class<?> c = class.forName(className, true, null);` (highlighted in red)
- Line 27: `if (methodName != null) {` (highlighted in red)
- Line 28: `Class[] types = getClassArray(args);` (highlighted in red)
- Line 29: `Method m = c.getMethod(methodName, types);` (highlighted in red)
- Line 30: `makeAccessible(m);` (highlighted in red)
- Line 31: `return m.invoke(c, args); /*Sink or Security-Sensitive Call Site*/` (highlighted in red)

Step3: Chain Verification



A. Object Generation

- **Property Selection**
- **Value Assignment**

B. Dynamic Execution

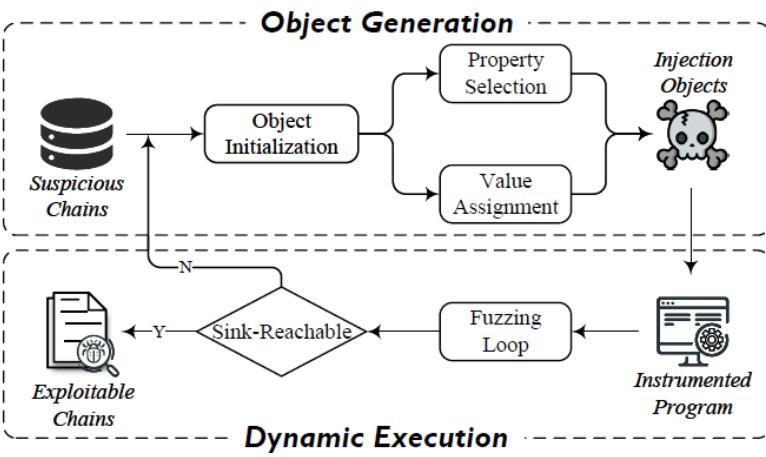
Whether this property can receive a class object?

```

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```

Step3: Chain Verification



Overview

A. Object Generation

- Property Selection
- Value Assignment

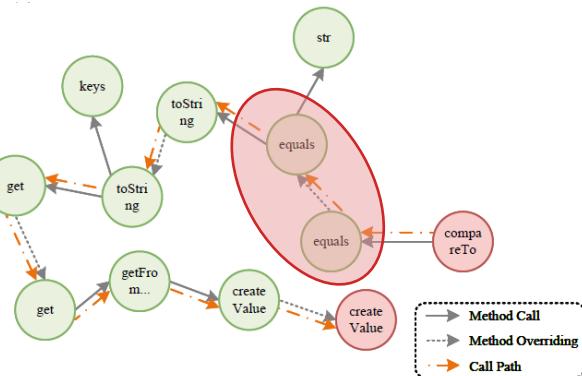
B. Dynamic Execution

A.equals(), B.equals(), ..., Xstring.equals()

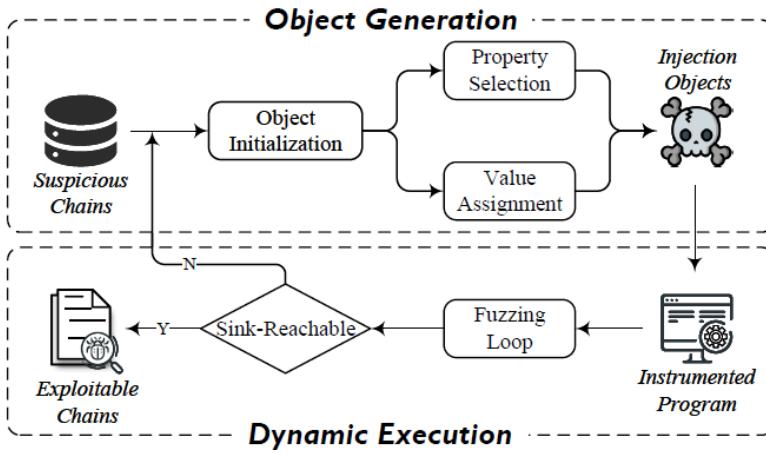
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```



Step3: Chain Verification



Overview

A. Object Generation

- Property Selection
- Value Assignment

B. Dynamic Execution

Runtime Instrumentation

- Only instrument classes to which gadgets belong on the application's classpath.

Property-based Coverage-Guided Fuzzing

- For *primitive* data types (e.g., boolean, int), the fuzzer uses multiple pseudo-random methods built in JQF¹ to convert untyped bit parameters into random typed values.
- For *reference* data types, we tailor targeted templates for specific types. When the property type is *class*, the fuzzer will randomly select a class from the sub-classes of this property. For *array*, we randomly set up the array size and assigns random values based on the type of elements (i.e., instances that inherit the class type of the array) to the array.

¹ <https://github.com/rohanpadhye/JQF>

So... Does GCMiner work?

Research Questions

- RQ3: Effectiveness of GCMiner.
- RQ4: Ablation study.
 - RQ4a: Impact of additional sources and sinks.
 - RQ4b: Impact of introducing method overriding.
 - RQ4c: Impact of overriding-guided object generation.

Evaluation Metrics

- Known Gadget Chains (KGC) is the number of the publicly known gadget chains in a target application.
- Reported Gadget Chains (Rep) computes the total number.
- True Positives (TP) is the number of truly exploitable gadget chains reported by each approach. In our experimental evaluation, TP counts how many known gadget chains in the benchmark are mined.
- Precision (P) is the fraction of truly exploitable gadget chains among the reported ones. It is calculated as: $P = \frac{TP}{Rep}$.
- Recall (R) is the fraction of known gadget chains that are identified by each approach. It is calculated as: $R = \frac{TP}{KGC}$.

RQ3: Effectiveness of GCMiner

Application	#KGC	GCMiner			Gadget Inspector		
		#TP/#Rep	P*	R	#TP/#Rep	P	R
ysoserial	34	21 / 29	1	0.618	3 / 116	0.026	0.088
JBoss RESTEasy	1	1 / 3	1	1	0 / 2	0	0
Apache Camel	2	2 / 2	1	1	0 / 2	0	0
Apache Brooklyn	1	1 / 1	1	1	0 / 2	0	0
Apache XBean	1	0 / 2	1	0	0 / 2	0	0
Shiro	3	1 / 2	1	0.333	0 / 2	0	0
Pippo	2	2 / 5	1	1	0 / 2	0	0
Adobe Coldfusion	2	2 / 3	1	1	1 / 2	0.500	0.500
VMWare VCenter	1	1 / 1	1	1	0 / 2	0	0
Red5	1	1 / 2	1	1	0 / 2	0	0
Hessian	5	4 / 7	1	0.800	0 / 2	0	0
XStream	14	12 / 19	1	0.857	1 / 2	0.500	0.071
Commons Collections	3	3 / 7	1	1	0 / 12	0	0
Dubbo	2	1 / 2	1	0.500	0 / 3	0	0
WebLogic	5	4 / 11	1	0.800	0 / 6	0	0
Emissary	3	2 / 4	1	0.667	0 / 3	0	0
Jenkins	2	1 / 9	1	0.500	0 / 2	0	0
Apache OFBiz	3	1 / 4	1	0.333	0 / 2	0	0
Spring	1	1 / 5	1	1	0 / 6	0	0
Total	86	61 / 118	1	0.709	5 / 172	0.029	0.058

* Since GCMiner adopted fuzzing to verify exploitable gadget chains, we used dynamically confirmed gadget chains as Rep to compute the precision.

Application	#KGC	GCMiner		Serhybrid	
		#Object	#Exploit	#Object	#Exploit
bsh-2.0b5	1	1	0	0	0
clojure-1.8.0	1	2	1	N/A	0
commons-beanutils-1.9.2	1	2	1	0	0
commons-collections-3.1	5	12	3	1	1
commons-collections4-4.0	2	4	2	1	1
groovy-2.3.9	1	2	0	0	0
hibernate	2	3	2	0	0
jython-standalone-2.5.2	1	1	0	N/A	0
rome-1.0	1	2	1	0	0
Total	15	29	10	2	2

False positives

- (Static) Limited support for certain dynamic features.
- (Dynamic) Hard constraints cannot be satisfied by our object generation.



Answer to RQ3

GCMiner significantly outperforms the state-of-the-art Java deserialization gadget chain mining tools, identifying 56 unique gadget chains that cannot be identified by baselines.

RQ4a: Impact of additional sources and sinks

- Magic methods: `hashCode`, `compareTo`, `toString`, `get`, `put`, `compare`, `readObject`, `readExternal`, `readResolve`, `finalize`, `equals`
- Security-Sensitive Call Sites.
 - *Remote Code Execution (RCE)*: `getDeclaredMethod`, `getConstructor`, `exec`, `getMethod`, `loadClass`, `start`, `findClass`, `invoke`, `forName`, `newInstance`, `defineClass`, `<init>`, `exit`
 - *JNDI Injection (JNDIi)*: `getConnection`, `connect`, `lookup`, `getObjectInstance`, `do_lookup`
 - *System Resource Access (SRA)*: `newBufferedReader`, `newBufferedWriter`, `delete`, `newInputStream`, `newOutputStream`
 - *Server-Side Request Forgery (SSRF)*: `openConnection`, `openStream`



Answer to RQ4a

Additional exploitable magic methods and security-sensitive call sites are useful to identify more potential gadget chains.

Application	#KGC	GCMiner		GCMinerVar		Gadget InspectorVar	
		#Rep	#TP	#Rep	#TP	#Rep	#TP
ysoserial	34	29	21	24	15	637	4
JBoss RESTEasy	1	3	1	2	1	14	0
Apache Camel	2	2	2	2	2	14	0
Apache Brooklyn	1	1	1	1	1	16	0
Apache XBean	1	2	0	1	0	14	0
Shiro	3	2	1	1	0	14	0
Pippo	2	5	2	3	1	14	0
Adobe Coldfusion	2	3	2	3	2	14	1
VMWare VCenter	1	1	1	1	1	12	0
Red5	1	2	1	1	1	14	0
Hessian	5	7	4	5	3	14	0
XStream	14	19	12	15	10	14	2
Commons Collections	3	7	3	7	3	69	0
Dubbo	2	2	1	2	1	16	0
WebLogic	5	11	4	8	3	21	0
Emissary	3	4	2	3	2	11	0
Jenkins	2	9	1	6	1	14	0
Apache OFBiz	3	4	1	2	1	14	0
Spring	1	5	1	4	1	46	0
Total	86	118	61	91	49	982	7

RQ4b: Impact of introducing method overriding

Application	#KGC	With Overriding		W/O Overriding	
		#Rep	#TP	#Rep	#TP
ysoserial	34	29	21	6	2
JBoss RESTEasy	1	3	1	0	0
Apache Camel	2	2	2	1	0
Apache Brooklyn	1	1	1	0	0
Apache XBean	1	2	0	0	0
Shiro	3	2	1	0	0
Pippo	2	5	2	1	0
Adobe Coldfusion	2	3	2	0	0
VMWare VCenter	1	1	1	0	0
Red5	1	2	1	0	0
Hessian	5	7	4	0	0
XStream	14	19	12	3	0
Commons Collections	3	7	3	2	1
Dubbo	2	2	1	0	0
WebLogic	5	11	4	1	0
Emissary	3	4	2	0	0
Jenkins	2	9	1	1	0
Apache OFBiz	3	4	1	0	0
Spring	1	5	1	0	0
Total	86	118	61	9	3

RQ4c: Impact of overriding-guided object generation

Application	#KGC	GCMiner		GCMiner _{NG}	
		#Object	#Exploit	#Object	#Exploit
ysoserial	34	86	21	5	0
JBoss RESTEasy	1	3	1	0	0
Apache Camel	2	7	2	0	0
Apache Brooklyn	1	3	1	0	0
Apache XBean	1	2	0	0	0
Shiro	3	6	1	0	0
Pippo	2	5	2	0	0
Adobe Coldfusion	2	7	2	0	0
VMWare VCenter	1	3	1	0	0
Red5	1	2	1	0	0
Hessian	5	11	4	0	0
XStream	14	48	12	1	0
Commons Collections	3	8	3	1	0
Dubbo	2	4	1	0	0
WebLogic	5	13	4	0	0
Emissary	3	9	2	0	0
Jenkins	2	3	1	0	0
Apache OFBiz	3	5	1	0	0
Spring	1	4	1	0	0
Total	86	229	61	7	0



Answer to RQ4b

The introduction of overriding relations significantly enhances the capability in capturing potential exploitable gadgets.



Answer to RQ4c

Overriding-guided object generation effectively guarantees the validity of injection objects.

Conclusion

Controlling Data Types => Controlling Code!

```
public void unserialize(ObjectInputStream in) throws IOException {
    generateObjectAndCast();
    System.out.println("Object generated and cast!");
    System.out.println("Kryo's deserialize() exec code");
    j.execute("System.out.println(\"Object generated and cast!\")");
    System.out.println("Object generated and cast!");
}
```



```
public static class Person implements Serializable {
    private String name;
    private String pet;
    private String hobby;
    private String job;
    private String birthDate;
    private String email;
}

private void readObject(ObjectInputStream in) throws IOException {
    generateObjectAndCast();
    j.execute("System.out.println(\"Object generated and cast!\")");
    System.out.println("Object generated and cast!");
}
```

Gadget Chain:
readObject() -> eat() -> getRuntime().exec()

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Research Questions

- RQ1: How are Java deserialization gadgets exploited?

- RQ2: How many gadgets exist?

TABLE I: Benchmark information.

Library	Affected Application	#Chain	Type
-	yesod	34	-
-	JBoss RESTEasy	1	-
YAML	Apache Camel	2	RCE
-	Apache Brooks	1	-
-	Apache XBean	1	-
JDK	Mail	3	JNDI
-	Pippo	2	RCE
Blazeds	Adobe Coldfusion	2	RCE
Restlet	Restlet VCenter	1	RCE
Hessian	Hessian	5	RCE
XStream	XStream	14	RCE RCE
Commons Collections	-	5	RCE
Guice	-	2	RCE
WebLogic	-	5	RCE JNDI
TomEE	-	3	SMBF
Jetty	-	2	RCE
Apache OBR	-	3	RCE
Spring	-	1	JNDI
Total		86	-

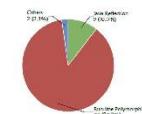


Fig. 2: Ways of exploiting available gadgets.

[Finding-1] Java deserialization gadgets are commonly exploited by abusing advanced language features (e.g., runtime polymorphism), which enables attackers to reuse serializable overridden methods on the application's class-path.

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RQ3: Effectiveness of GCMiner

Application	#GIC	GIC#*		Number of gadgets			
		#Object	#Object	#Object	#Object		
poiutil	34	21.29	1	0.08	37.04	0.03	0.001
JBoss RESTEasy	1	11.75	1	0	0.72	0	0
Apache Camel	2	21.2	1	0.07	0	0	0
Apache Brooks	1	11.75	1	0.07	0	0	0
Apache XBean	1	0.73	1	0	0.73	0	0
Mail	3	11.2	1	0.03	0.72	0	0
Mail	2	21.0	1	0	0.72	0	0
AdoGathering	2	21.0	1	0	0.72	0	0
Restlet	1	11.0	1	0	0.72	0	0
Restlet	1	21.0	1	0	0.72	0	0
Restlet	3	40.7	1	0.00	0.72	0	0
XStream	10	121.19	1	0.07	1.72	0.50	0.001
Commons Collections	3	37.7	1	0.07	0.72	0	0
Guice	2	11.2	1	0.03	0.72	0	0
WebLogic	3	42.11	1	0.00	0.76	0	0
TomEE	3	7.7	1	0	0.72	0	0
Jetty	3	11.9	1	0.03	0.72	0	0
Apache OBR	3	11.9	1	0.03	0.72	0	0
Spring	1	11.2	1	0	0.72	0	0
Total	100	417.18	1	0.00	27.02	0.00	0.001

*Since GCMiner adopted fuzzing to verify exploitable gadget chains, we used dynamically confirmed gadget chains in Ray to compare the precision.

False positives

- (Static) Limited support for certain dynamic features.

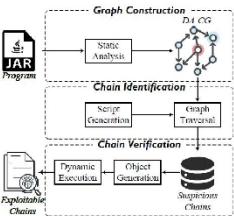
- (Dynamic) Hard constraints cannot be satisfied by our object generation.

Answer to RQ3

GCMiner significantly outperforms the state-of-the-art Java deserialization gadget chain mining tools, identifying 56 unique gadget chains that cannot be identified by baselines.

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Workflow of GCMiner



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Thanks for listening!

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🔗 <https://github.com/GCMiner/GCMiner>



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